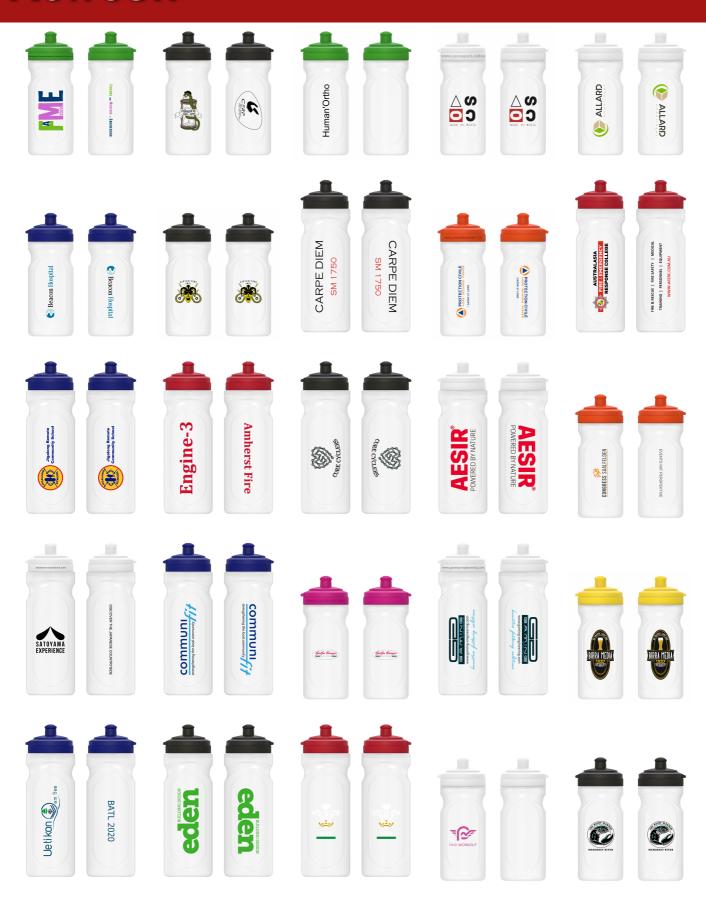
Refresh





Refresh



